

ENHANCEMENTS

- Snarling Rivalry

10 pts

This unit's ranged attacks have [IGNORES COVER].
- Soul-spoor Auspicator

15 pts

This unit's ranged attacks have +6" R.

DETACHMENT-REGEL

(Once per battle round, per army) In your Shooting phase, you can select one visible enemy unit within 12" of a friendly WAR DOG unit. That enemy unit has +6" detection range.

This detachment has the WAR DOGS tag and cannot be taken with another WAR DOGS detachment.

STRATAGEMS

1 CP

HUNTING WARPACK STRATAGEM · WAHAPEDIA

SHOOTING

LEASH OF THE MASTERS

When: Your Shooting phase, when a friendly WAR DOG unit has shot.

Target: That WAR DOG unit.

Effect: Those attacks do not prevent your unit from being eligible to start an action.

1 CP

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SHOOTING

STALKING FOCUS

When: Your opponent's Shooting phase, when an enemy unit targets a friendly WAR DOG unit within range of an objective.

Target: That WAR DOG unit.

Effect: Ranged attacks that target your unit have -1 AP until that enemy unit has attacked.

1 CP

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FIGHT

INSENSATE BLOODTHIRST

When: Fight phase, when an enemy unit targets a friendly WAR DOG unit.

Target: That WAR DOG unit.

Effect: Your unit has Feel No Pain 5+